

Extending Conditional Convolution Structures for Enhancing Multitasking Continual Learning

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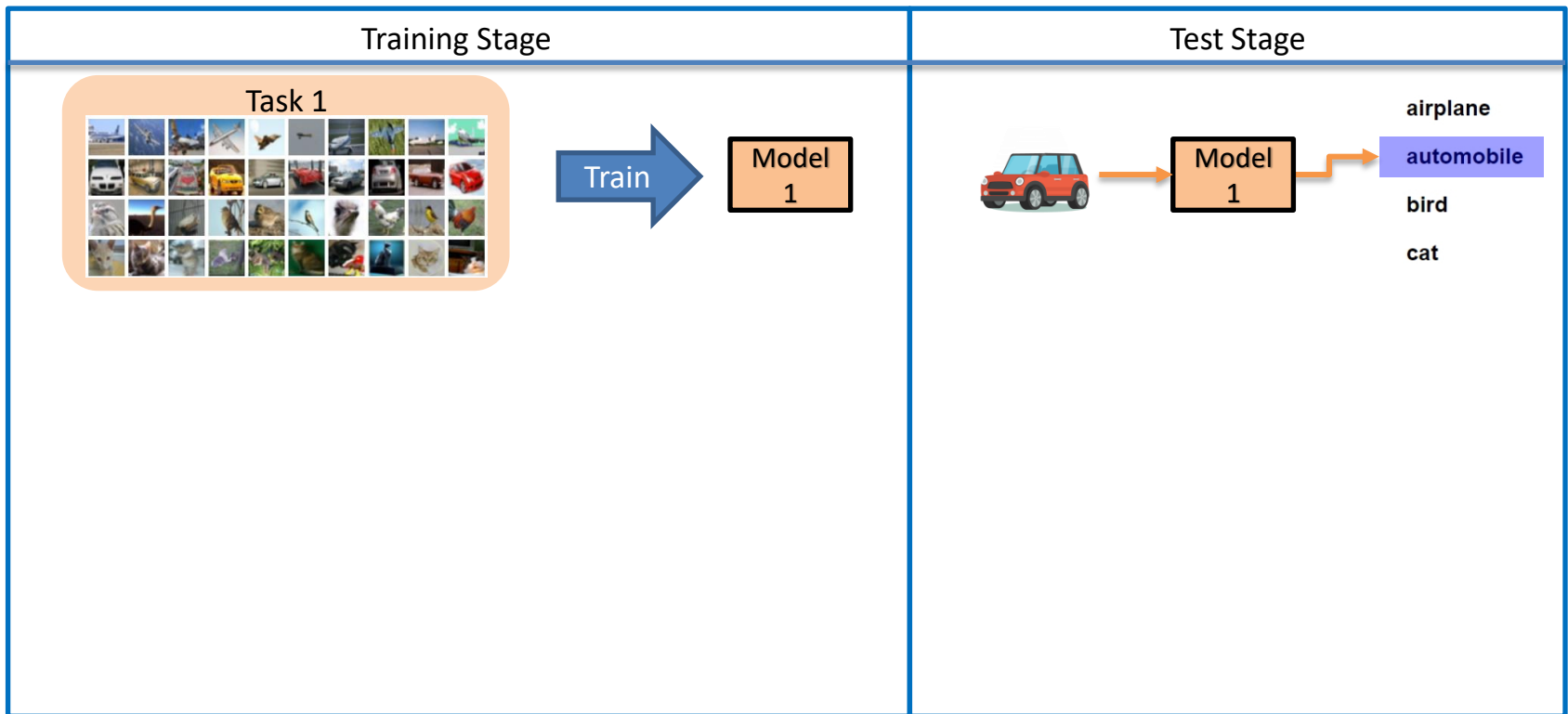
Outline

- Introduction
- Related Work
- Conditional Convolution (CondConv)
- CondConv Continual Learning
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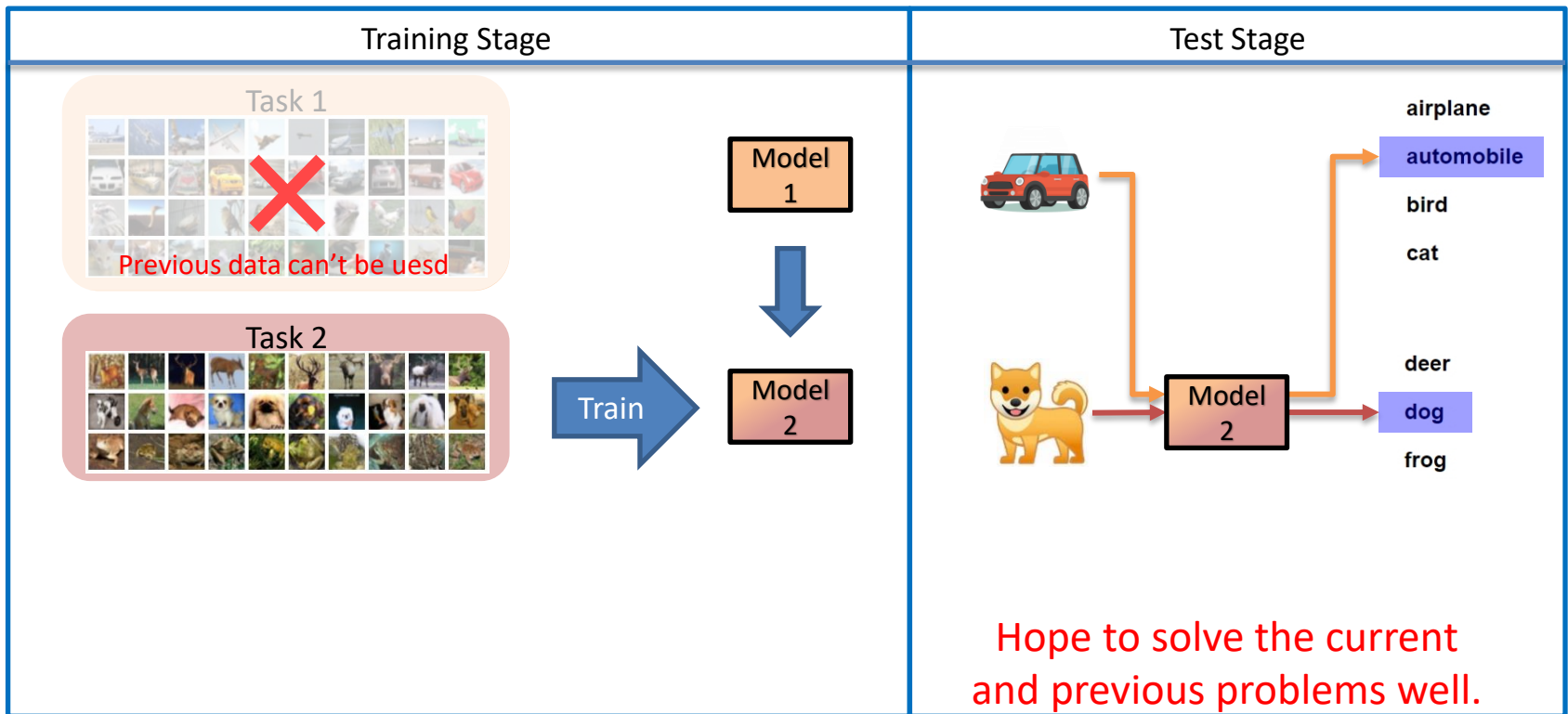
Introduction

- Continual Learning aims to continuously learn an unknown sequence of tasks while keeping the performance of previously learned ones.
- The training data of previous learned tasks are assumed to be unavailable for new tasks.

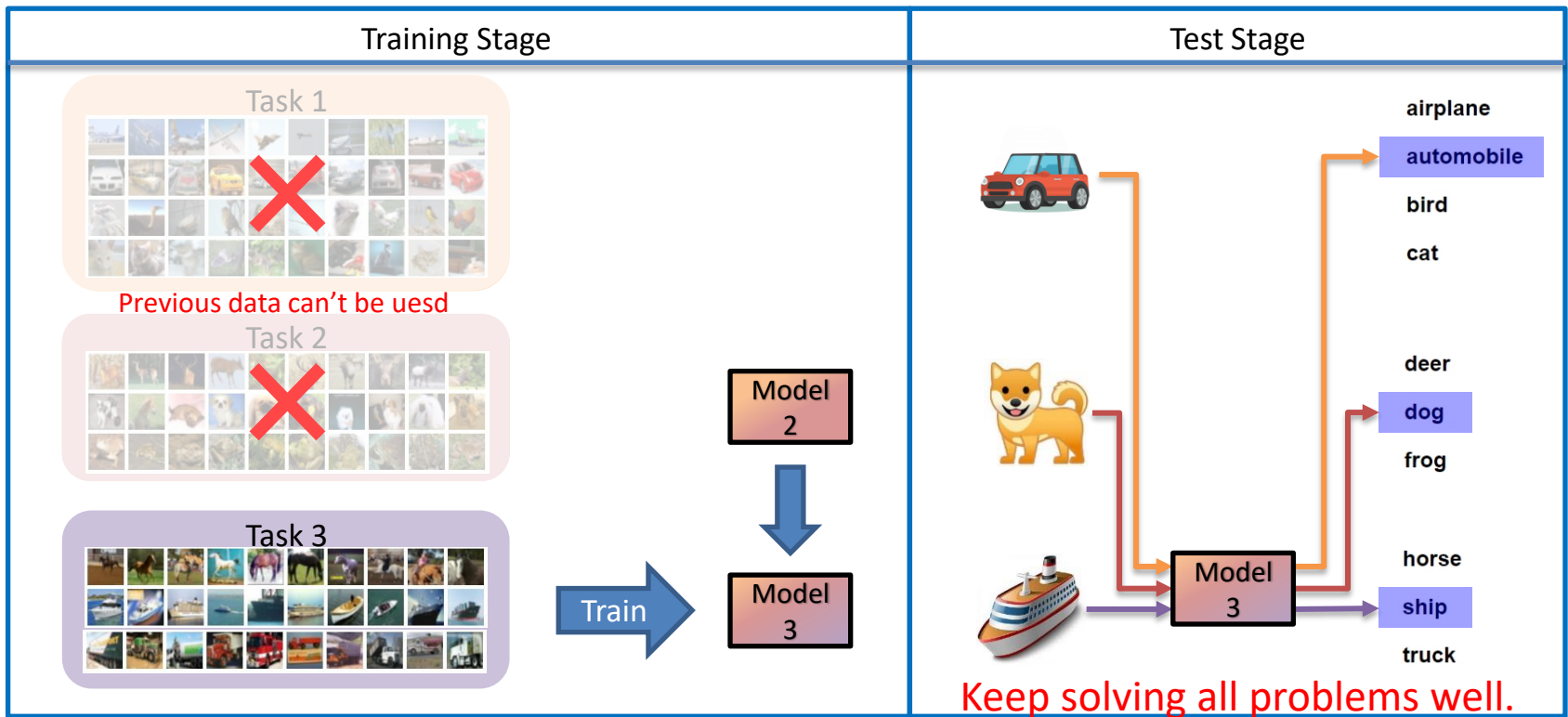
Continual Learning Illustration



Continual Learning Illustration



Continual Learning Illustration



Related Work

- While network expansion is needed to learn multiple tasks, it usually accompanies with increasing inference time.
- **Progressive** [1] progressively expands the network widths to acquire enough capacity for new tasks.
- **CPG** [2] uses iterative expansion and pruning processes to find structures with balance between model accuracy and speed.

[1] A. A. Rusu, N. C. Rabinowitz, G. Desjardins, H. Soyer, J. Kirkpatrick, K. Kavukcuoglu, R. Pascanu, and R. Hadsell, "Progressive neural networks," arXiv, 2016.

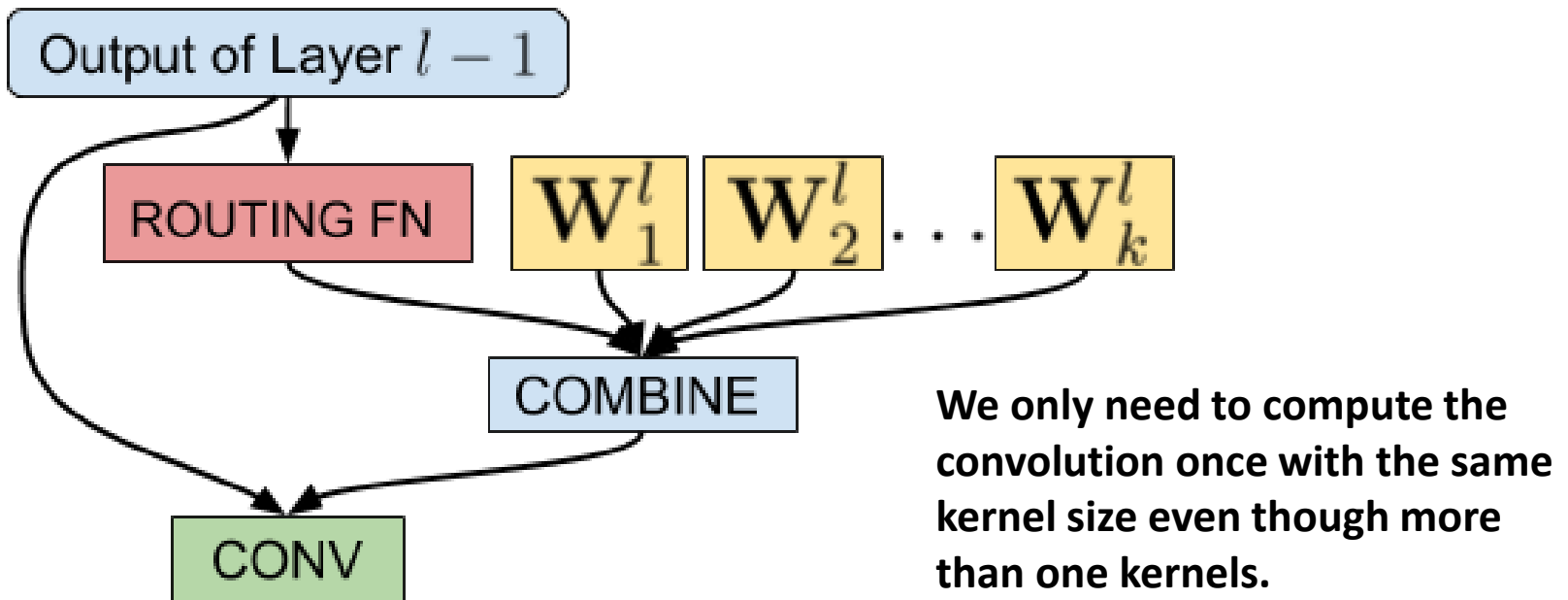
[2] S. C. Y. Hung, C.-H. Tu, C.-E. Wu, C.-H. Chen, Y.-M. Chan, and C.-S. Chen, "Compacting, picking and growing for forgetting continual learning," in Proceedings of Advances in Neural Information Processing Systems, 2019

Related Work

- These methods adopt inefficient expansion structures (**network channels**) so they usually require network compression to make trade-off between accuracy and inference speed.
- In this paper, we use a more efficient Conditional Convolution (**CondConv**) structure for network expansion to gain the enough model capacity without losing too much efficiency.

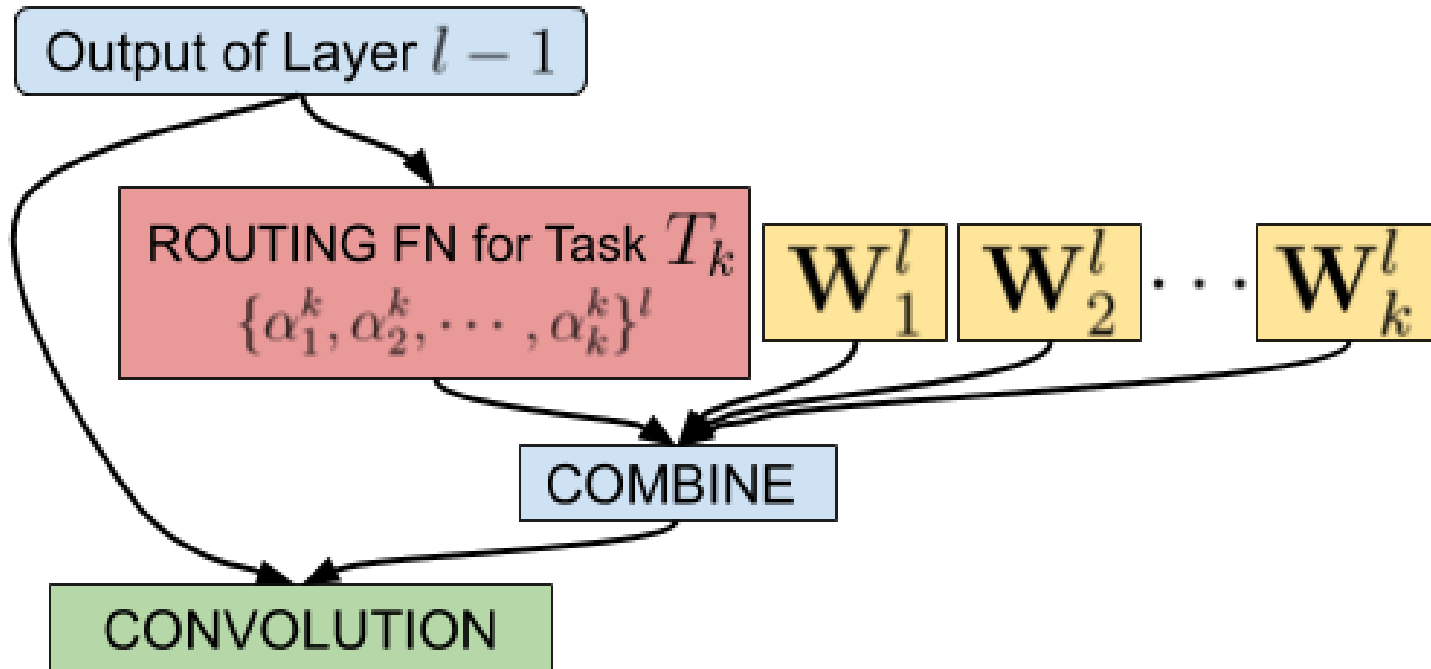
Conditional Convolution (CondConv)

- CondConv [3] uses input-dependent routing weights to combine multiple convolutional kernels into a single one.



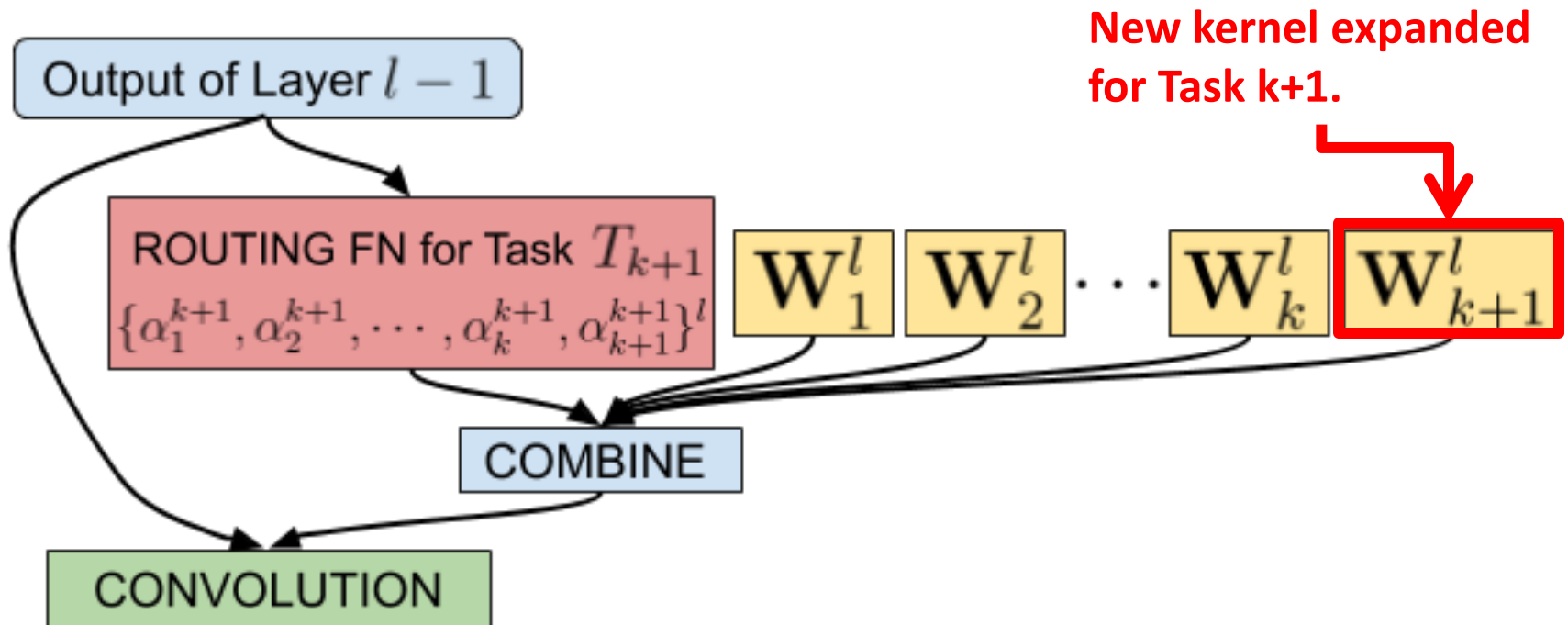
CondConv Continual Learning

- We incorporate CondConv structures into Continual Learning by progressively expanding a new kernel in each CondConv layer when a new task arrives.



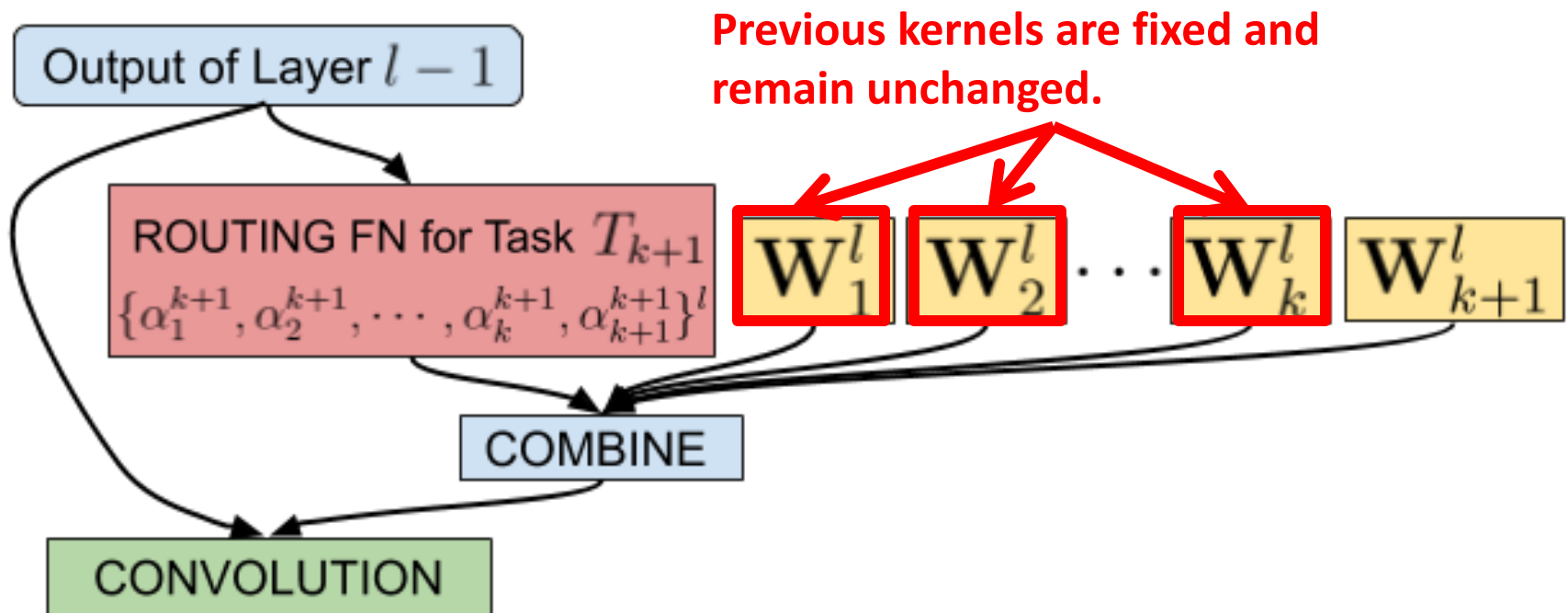
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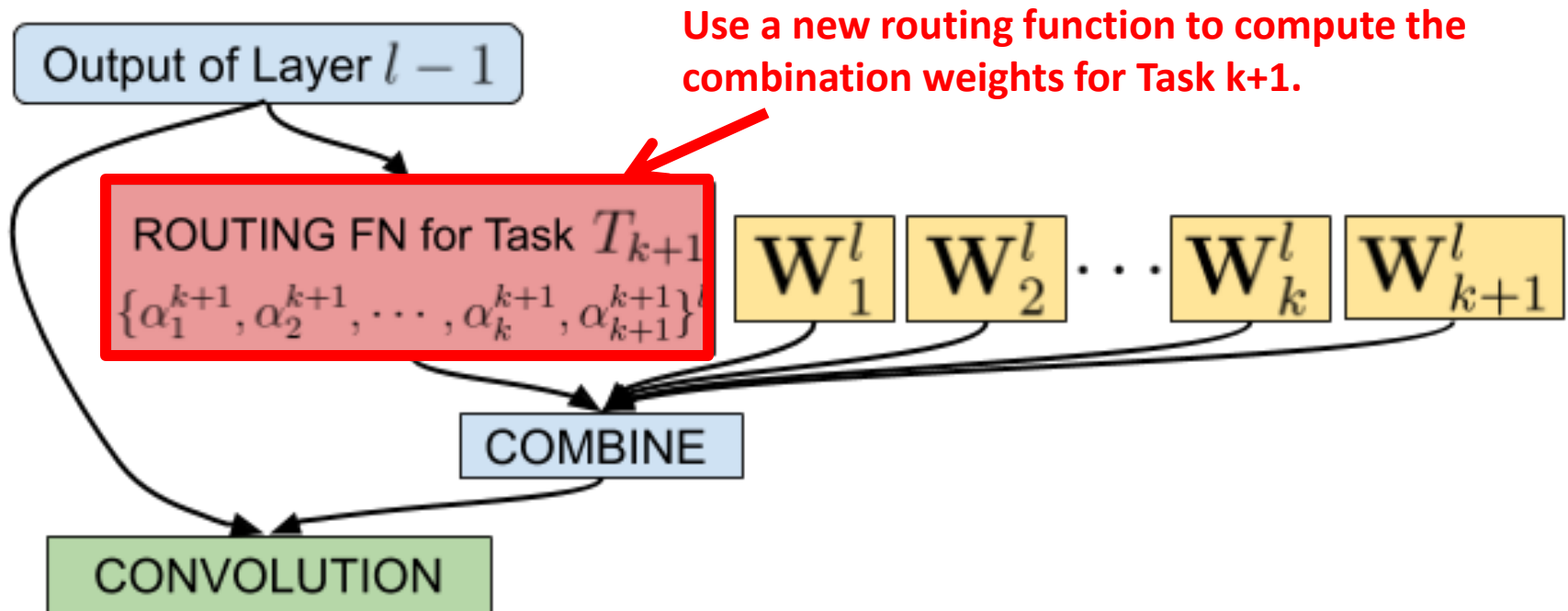
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CondConv Continual Learning

- Although our model size of our model size is linearly proportional to the number of tasks, our model runs efficiently in inference time.
- In [3], CondConv remains efficient even when there are 32 kernels.

Experiments

- On CIFAR100 Twenty Tasks
 - Use a 4-layer convolutional network as backbone
 - Eventually, CPG becomes 16.34x of the original model size, and Our method becomes 20.0x
 - But, in inference time, Our method is 33% faster than CPG

| | T_1 | T_2 | T_3 | T_4 | T_5 | T_6 | T_7 | T_8 | T_9 | T_{10} | T_{11} | T_{12} | T_{13} | T_{14} | T_{15} | T_{16} | T_{17} | T_{18} | T_{19} | T_{20} | Avg. |
|------------|-------|-------|-------|-------|-------|-------|-------|-------|-------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|------|
| Scratch | 65.4 | 76.0 | 75.0 | 78.0 | 83.0 | 77.8 | 79.2 | 81.8 | 82.2 | 86.8 | 83.4 | 79.4 | 84.2 | 78.4 | 48.0 | 68.2 | 63.8 | 70.2 | 85.8 | 88.6 | 76.8 |
| Finetuning | 65.4 | 75.4 | 74.5 | 74.7 | 81.2 | 77.2 | 73.2 | 80.4 | 81.0 | 84.8 | 86.0 | 76.6 | 81.6 | 77.5 | 46.6 | 67.2 | 63.2 | 69.7 | 84.4 | 88.6 | 75.5 |
| CPG[8] | 63.6 | 76.8 | 76.2 | 74.4 | 83.0 | 79.6 | 79.2 | 82.2 | 80.6 | 87.0 | 85.2 | 77.6 | 82.4 | 81.6 | 51.0 | 67.8 | 68.4 | 67.2 | 85.8 | 90.2 | 77.0 |
| Ours | 65.4 | 77.4 | 75.2 | 78.4 | 81.4 | 77.6 | 77.6 | 82.2 | 82.2 | 86.8 | 85.4 | 77.8 | 83.8 | 80.2 | 50.6 | 71.0 | 67.8 | 69.8 | 86.8 | 91.2 | 77.4 |

Experiments

- Fine-grained Six Tasks
 - Use ResNet50 as backbone
 - We only use the 1st ImageNet task to combine the 2nd ~ 6th tasks, and thus we only need to load 2x model size for these tasks.

| Dataset | ImageNet | CUBS | Stanford Cars | Flowers | WikiArt | Sketch | Total Gain |
|--------------------|----------|-------|---------------|---------|---------|--------|------------|
| Finetuning | - | 83.41 | 92.85 | 97.12 | 74.19 | 79.7 | - |
| Scratch | 76.16 | 42.03 | 62.94 | 46.24 | 55.12 | 69.48 | -151.46 |
| ProgressiveNet[10] | 76.16 | 78.94 | 89.21 | 93.41 | 74.94 | 76.35 | -14.42 |
| PackNet[11] | 76.16 | 81.59 | 89.62 | 94.77 | 71.33 | 79.91 | -10.05 |
| Piggyback[12] | 76.16 | 81.59 | 89.62 | 94.77 | 71.33 | 79.91 | -10.05 |
| CPG[8] | 75.81 | 83.59 | 92.80 | 96.62 | 77.15 | 80.33 | +2.87 |
| Ours | 76.16 | 84.26 | 92.61 | 97.16 | 78.32 | 80.77 | +5.85 |

Experiments

- ImageNet50 Five Tasks
 - Use ResNet18 as backbone
 - We extend our model to no-task-boundary settings using the observation that images from the distribution similar in training time tend to produce peaked probabilities; otherwise they produce uniform probabilities.

| Method | Accuracy |
|---------------|-----------------|
| DGMw[5] | 17.82 |
| DGMa[5] | 15.16 |
| CCGN[14] | 35.24 |
| Ours | 61.32 |

Conclusion

- We propose to use CondConv structures in Continual Learning to enhance the inference efficiency under network expansion.
- Our method achieves competitive or better performance compared with others in both task-boundary and no-task-boundary settings.